

## Ian Jared Travis

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508-838-4316 ● [www.ianjtravis.com](http://www.ianjtravis.com) ● [ianjtravis@gmail.com](mailto:ianjtravis@gmail.com)

### Career Summary:

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- Skilled and extensively experienced in animation both traditional and 3D. Trained in digital creative software including the Adobe Suite, Autodesk Maya, 3DS Max, and Blender
- Dedicated, imaginative, and resourceful, can be relied upon to produce quality work and apply problem solving skills even in an intense and highly time-sensitive environment
- Skilled in character design and illustration
- Strong writing and verbal skills
- Experienced in game development and design
- Experience in html and CSS – designed and coded my portfolio website at [www.ianjtravis.com](http://www.ianjtravis.com)
- Experience in C# and game development for Unity

### Education:

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#### **Rensselaer Polytechnic Institute, Troy, NY**

Bachelor of Science, *Games and Simulations Arts and Sciences* –

**May 2017 Graduate**

- Academic Dean's List
- Officer of the Rensselaer Game Development Club, Club Treasurer & Co-Publicity Chair.
- Elected Class Representative, 2015.
- 'Best Overall Game' award Winner, Rensselaer 24-hour Student Game Jam, 2015.
- Presenter at the *Rensselaer Game Fest*, 2014 & 2015.
- 'Excellence in Technology' award Winner, *Rensselaer Game Fest*, 2016.
- Minor in Management and Entrepreneurship, *Lally School of Management*

### Employment:

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#### **Outsource Animator, Freelance**

**October 2020 – Present**

- 2D visual FX animation
- 2D character acting and action animation
- My is work featured in the upcoming [One Lonely Outpost](#), as well as its successful [crowdfunding trailer](#) and E3 presentation trailer.

#### **Lead Animator at Gylee Games**

**June 2019 – October 2020**

- 2D character acting and action animation
- 2D visual FX animation
- Game design and development

#### **Freelance Game Artist**

**May 2017 – June 2019**

- Create professional grade digital art assets for private clients
- Illustration
- Character Design
- 2D Animation
- 3D Modeling and Animation

#### **iRacing.com Motor Sports Simulations**

**Summer 2016**

##### **Environmental Artist, Web Design**

- Created 3D models for environmental objects based on photo reference.
- Created texture, normal, and diffuse maps for environmental objects based on photo reference.
- Constructed web graphics in Adobe Illustrator for use in the iRacing.com track information page.

## References for Ian Travis

Chris Bergman  
CEO, GyleeGames  
Email: Chris@GyleeGames.com

David Koloski  
Robot Entertainment Software Engineer  
Email: djkoloski@gmail.com

Anthony Gardner  
President, iRacing.com Motorsport Simulations, LLC  
34 Crosby Drive, Bedford MA, 02762  
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Professor Ben Chang  
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